### Performance Relationship Map (modified\*)

**Business Need:** increase revenue by 10% within 3 years. increase student learning in a blended learning environment.



#### Performer Group or Job: Instructors

#### **On-job Performance**

**SHOULD** 



## Causal Link



# Operational Results SHOULD

- Enhance learning experience with blended learning
  - O Discussion posting environment that promotes critical and reflective thinking that can be accessed and re-accessed
  - Potential for more one on one relationships and personal feedback
  - o Increase peer learning
  - o Increase access to resources
  - Increase access to course materials; more real world
  - Gain comfort with using technology in the workplace
  - o Accommodate different learning styles (images, audio, video)
  - o Develops communities
  - Automation of help (smart tutors)
  - o Develop own e-learning portfolios
  - O Allows for learning concepts in class and re-affirming online
- Create courses using course management tools i.e. WebCT, Blackboard
- Deliver courses in blended environment

• 100% of course should be in a blended environment within 3 years

- Revenue should increase by 10% within 3 years
- Satisfaction index should increase by 25% in 3 years

IS



## Causal Link



IS

- 10% of teachers are using blended learning
- No technology support
- Minimal experience in delivery of course
- Fear of technology
- Are not buying into process see no value in improving learning
- Absenteeism increase 50%
- 30% increase in use of employee assistance plan

- Opportunity to maximize revenue
- 10% of courses in blended environment
- 30% of students saw advantages in blended environment over traditional learning

Internal?

CAUSE actors driving the performance gap

External?

KNOW – no idea of cost benefit ABLE – no idea of best practices EQUIPPED – no technology help / computers WANT – no rewards / consequences

- Decrease provincial funding
- Competition from other colleges